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Valence of physical stimuli, not housing conditions, affects behaviour and frontal cortical brain activity in sheep

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Modulation of short-term emotions by long-term mood is little understood but relevant to understand the affective system and of importance in respect to animal welfare: a negative mood might taint experiences, whilst a positive mood might alleviate single negative events.

To induce different mood states in sheep housing conditions were varied. Fourteen ewes were group-housed in an unpredictable, stimulus-poor and 15 ewes in a predictable, stimulus-rich environment. Sheep were tested individually for mood in a behavioural cognitive bias paradigm. Also, their reactions to three physical stimuli thought to differ in their perceived valence were observed (negative: pricking, intermediate: slight pressure, positive: kneading). General behaviour, activity, ear movements and positions, and haemodynamic changes in the cortical brain were recorded during stimulations. Generalised mixed-effects models and model probabilities based on the BIC (Bayesian information criterion) were used.

Only weak evidence for mood difference was found. Sheep from the unpredictable, stimulus-poor housing condition had a somewhat more negative cognitive bias, showed slightly more aversive behaviour, were slightly more active and moved their ears somewhat more. Sheep most clearly differentiated the negative from the intermediate and positive stimulus in that they exhibited more aversive behaviour, less nibbling, were more active, showed more ear movements, more forward ear postures, fewer backward ear postures, and a stronger decrease in deoxyhaemoglobin when subjected to the negative stimulus.

In conclusion, sheep reacted towards stimuli according to their presumed valence but their mood was not strongly influenced by housing conditions. Therefore behavioural reactions and cortical brain activity towards the stimuli were hardly modulated by housing conditions.

Keywords: mood, emotion, cognitive bias, functional near-infrared spectroscopy (fNIRS), ear movements.

1 Introduction

Repeatedly experiencing negative or positive events is thought to influence the general mood of humans and animals [1], i.e. the long-term emotional state. Mood in itself is then thought to feed back into short-term emotional reactions. Knowledge of the interplay of mood and emotional reactions is important for understanding how the affective system functions, and is of practical relevance in terms of animal welfare. It has typically been assumed that negative mood would taint all emotional reactions in humans (see depression research [2,3]). Non-clinical negative mood may have a different effect, however, at least in animals [4] if not in humans [5]. We have found that sheep in a more positive mood reacted less strongly towards a negative as well as towards a positive stimulus in respect to their behaviour, physiology [4], and frontal cortical brain activity [6]. A first aim of our study was therefore to differentiate between the two hypothesised effects of negative mood, i.e. whether emotional reactions of our study species, the sheep, would be generally shifted towards the negative when the animals are kept in housing conditions likely to induce a negative mood or whether these animals would react more negatively towards negative as well as more positively towards positive stimuli.

In animals, finding indicators for emotions is notoriously difficult [7,8,9]. This is even more so, since animal welfare research has shifted from focusing purely on negative conditions (e.g. [10, 11]) to include conditions thought to elicit positive reactions in animals (e.g. [12]). Given this wider view, the question has arisen as to whether activity in the brain, physiological, and behavioural reactions of animals encode for the valence of a situation. Valence is the emotional value attributed to a situation or stimulus on an axis that ranges between a pole of negativity to a pole of positivity (e.g. [1,13]; in humans e.g. [14,15]). In previous studies, we found evidence for such encoding of valence. When moving from negative to positive situations, this encoding consisted of a decrease in the number of ear movements, in the proportion of forward ear postures, in the proportion of asymmetric ear postures in sheep (reflecting changes in behaviour; [4,16,17]), a decrease in heartbeat and breathing rate in

86 sheep (changes in physiology; [4,17,18]), and weaker general frontal cortex activation,
87 associated with a shift of the activation to the left side of the brain, in goats (changes in brain
88 activity; [19]). Similar results were found in other studies in relation to ear postures in sheep
89 [20, 21], pigs [22], and facial expressions in mice [23]. The brain activation, behavioural, and
90 physiological changes observed in our own and other's studies with regard to stimulus
91 valence can therefore be viewed as indicators of the animals' short-term emotional reactions.
92 This leads to the second aim of our study, in that we wanted to further validate the use of
93 cortical brain activity and behaviour as indicators for valence, i.e. to investigate whether
94 consistent changes in these indicators occur when the valence of a stimulus is changed.

95 The interpretation of changes in indicator variables reflecting brain activity, behaviour, and
96 physiology has often been difficult to date because experimental situations were used that
97 differed not only in terms of their valence, but also in terms of e.g. the degree of arousal they
98 elicited (e.g. [24], in humans). Previous research may thus have been limited in that a
99 number of the effects attributed to the valence of a situation might actually have been caused
100 by other aspects of the situation, such as arousal. Here, we present an experiment in which
101 stimulus valence was varied across a set of three stimuli while other aspects of the stimuli
102 were kept as similar as possible. This had the effect that arousal remained as similar as
103 possible. We subjected sheep to three physical stimuli which were all applied on the upper
104 thorax of the animals by a mechanical stimulus device. These stimuli ranged from a pricking
105 stimulus, to light pressure, to gentle kneading, with a view to eliciting a negative,
106 intermediate, and positive behavioural reaction, respectively, as well as differences in brain
107 activity. Specifically, we observed general behaviour throughout the stimulation sessions. In
108 addition, for each individual stimulus, we automatically tracked ear movements and positions
109 [16,17,25] and traced brain activity in the frontal cortex [26,27] using functional near-infrared
110 spectroscopy (fNIRS; [6,19]). This method is of specific interest here because it allows for
111 non-invasive measurement of cortical brain activity on freely moving animals.

The sheep subjected to the different physical stimuli originated from two groups. One of the groups was kept in an unpredictable, stimulus-poor housing environment, and the other in a predictable, stimulus-rich housing environment [28,29] to induce different mood states. This allowed us to address the first aim of our study and investigate how mood modulates the effects of our physical stimuli. In addition, we wanted to have an independent assessment of mood by conducting a cognitive bias test (e.g. [7,13,30]). In this test, animals are trained to expect a reward related to a specific cue and a punishment related to another cue (e.g. different sound frequencies). Their reaction is then tested in response to an ambiguous cue (an intermediate frequency). If animals react to the intermediate cue similar to the cue related with the punisher, their reaction is considered to be pessimistic. We expected the sheep from the unpredictable stimulus-poor (“unpredictable poor”) housing environment to show a more pessimistic reaction in the cognitive bias test than the sheep from the predictable stimulus-rich housing (“predictable rich”).

2 Materials and methods: general procedure

This study consisted of three main parts: (1) mood induction by housing condition (predictable rich versus unpredictable poor), (2) assessment of the induced mood by using a cognitive bias test [7,13,30], and (3) impact of three valences (negative, intermediate, positive) of physical stimuli on cortical brain activation and behavioural reactions. The three parts were in fact conducted in the sequence 1-3-2 in order to capture any effect of mood induction in part 3 as effectively as possible. Mood induction was continued throughout parts 3 and 2 and sheep were left undisturbed in their respective housing conditions for two weeks between the different parts to allow mood to stabilise. As part 2 is a prerequisite for the interpretation of part 3 we will nevertheless present part 2 before part 3.

2.1 Animals

Thirty-one Lacaune ewes were purchased in two lots (February and April 2011) from two different farms and housed as one group in an open-front pen (58 m²) at Agroscope in Tänikon. One lamb died for unknown reasons a few days after being brought to the Research Station, and another sheep was put down after breaking its leg in the home pen (both incidents were unrelated to the experimental set-up). For the actual measurements, twenty-four non-gestating, non-lactating sheep (12 per housing group) were randomly chosen. The other five sheep enlarged the housing groups but were not tested.

2.2 Ethical note

This project was assessed by the Swiss National Science Foundation, and the necessary authorisation was granted by the cantonal authorities (Canton of Thurgau permit nos. F6/10 and F4/11 for the conducting of animal experiments), ensuring that no undue impairment of animal welfare was caused by the experiment.

2.3 Mood induction

The 29 animals (aged 5.6 ± 0.8 months) were assigned to two groups for mood induction (from July 2011 onwards), balanced for farm of origin and purchase lot: Predictable rich (n= 15) and unpredictable poor (n= 14),

The sheep from the predictable rich group had free access to water and were fed twice a day (7.30-8.00 am and 4.30-5.00 pm) a ration of hay such that the hay rack was empty before being re-filled. Animals were exposed to natural daylight and temperatures. The open-front pen (58 m²), was divided into a feeding area (16 m²; concrete floor; 6.75 m hayrack) and a lying area (42 m²; deep litter, 4.0 m hayrack) structured by lying niches. An exercise yard (20.8 m²; concrete) and pasture were also provided. Weather permitting (i.e. except during

heavy rainfall or snow), the exercise yard was accessible from between 9.00-10.00 am to between 5.00-7.00 pm, whilst access to the pasture was provided for 2 to 7 hours per workday.

For inducing a more negative mood the access to food and water was made unpredictable by an automatic system since such irregular times of food distribution induced frustration in cows [31]. A shutter locking the 7.6-m-long hayrack was closed directly before feed provisioning (7.30-8.00 am and 4.30-5.00 pm) and automatically opened after a random interval of a maximum of two hours. Our sheep would typically stand up immediately when the shutter was closed, approach the shutter and start clawing at the closed shutter. Water was available twice daily at unpredictable times. Additionally, the light cycle was irregular in that light (artificial light or natural daylight) was made available for 6 to 16 hours starting at a time point between 4.00 am and 11.00 pm. Such irregular lighting is known to influence emotional state [32,33]. The pen consisted of an unstructured deep-litter straw area (22.4 m²) with closed walls that denied the animals visual stimulation from outside the pen.

2.4 Assessing mood: cognitive bias test

We assessed mood from mid-May to July 2012 and used a spatial variant of the cognitive bias test in which sheep were trained to expect a reward in one location and a punishment in another location, and ambiguous stimuli were presented in between. One box at any one time presented in these locations served as cue. The test took place in an arena built with wire-mesh fences (height: 1.90 m) and measuring 3.6 m x 4.3 m, with a 2-m-deep waiting area along the shorter side of the arena. To prevent sheep being distracted, the fences were covered with bales of straw and sheets on their exterior. Because sheep were generally hesitant in crossing the border between the waiting area and the testing arena they were always prompted acoustically by saying 'go' in a neutral tone to enter the testing arena after opening the door between the two areas. Boxes were placed one at a time along the shorter

188 side of the arena facing the waiting area. Boxes were closed at the start of each trial, and
189 opened automatically if sheep came closer than a distance of 1.1 m. The opening of a box's
190 lid was triggered by a motion detector (EPM360, ELBRO AG Swiss Technology Company)
191 placed 1.51 m above the box in a tube (detector located 29.5 cm below top of the tube; total
192 tube length 51 cm, Ø 13 cm).

193 The 12 focal sheep from each housing group were divided into four sub-groups of three
194 sheep. Two sub-groups from each housing condition were trained in the morning and the
195 other two were trained in the afternoon. About half of the sheep in both housing groups had
196 participated in a pilot cognitive bias test in February 2011, i.e. roughly one year before the
197 current test. Sheep were trained and tested in several steps, as follows:

198 Training step 1: Sheep were habituated twice to the testing arena in their respective sub-
199 group of three.

200 Training step 2: Each sub-group was confronted twice with a box containing food ("positively
201 reinforced box") positioned in the middle in order to familiarise them with the food reward (a
202 mixture of UFA 114 Kombi Pro Rumin, Zollikofen, Switzerland; sugarbeet slices, Cornflakes
203 and rolled oats). On the first occasion, the box was open to allow the sheep to see the food
204 inside, whilst from the second trial onwards the box was initially closed, opening only when at
205 least one of the sheep approached the box in question.

206 Training step 3: Sheep were individually trained to go up to the box and eat from it. To avoid
207 a location bias, the box was positioned in the right-hand corner of the testing arena for half of
208 the sheep of each housing condition and in the left-hand corner for the other half. Each
209 sheep was always trained at the same time of day (balanced for the two housing conditions)
210 and went through a maximum of one session per day, with each session consisting of five
211 individual trials. In the first trial of this step, sheep were led to the box until it opened if they
212 did not approach voluntarily. In each trial from this step onwards, sheep were allowed to
213 leave the testing arena when they turned towards and approached the door of the waiting

area. Each sheep underwent at least seven training sessions. If sheep promptly approached the positively reinforced position in at least three trials in three successive sessions, they moved to the next step.

Training step 4: Sheep were also confronted with a box positioned in the opposite corner to the positively reinforced box. From this box (“negatively reinforced box”), a cloth figure (height: 89 cm) was raised by a blower situated directly behind the box but outside the testing arena (Performer StromCube, MailShop GmbH Augenoptik, Mühlacker, Germany). To refrain from giving the animals an auditory cue with respect to box type, the blower was left on throughout all of the trials regardless of the position of the box. The blower was always situated behind the location of the negatively reinforced box for a given sheep and might thus have strengthened the reaction towards this location. When confronted with the stimulus of the negatively reinforced box, sheep consistently demonstrated withdrawal behaviour. In the first trial of this step sheep were also led to the box until it opened if they did not approach it voluntarily. The five trials in each session of this step consisted of three trials with the positively reinforced position and two with the negatively reinforced position. The training sessions always ended with the positive position, and no position, whether positive or negative, occurred more than twice in a row. Apart from this, the sequences were set up at random. Sheep went into the experimental trials when they readily approached the positively reinforced position and refrained from approaching the negatively reinforced position in three successive sessions (i.e. 15 “correct” trials in a row).

Experiment: Sheep underwent three sessions of five trials each, with one session per day on three successive days. Each session included one trial with an ambiguous position at either 30%, 50%, or 70% of the distance between the positions of the negatively and positively reinforced boxes. The ambiguous boxes were left empty, whilst the other boxes worked as during the training sessions. In all sessions of the experiment, the sequence of the five trials was as follows: negatively, positively, ambiguous, negatively, and positively reinforced position. The sequence of these trials was kept constant in order to keep sequential effects

constant. Thus, the influence of the negatively reinforced position with respect to the reaction to the ambiguous position was minimised, and all sessions ended with the positively reinforced position. All six possible sequences of the three ambiguous positions across the three sessions were randomly assigned to two sheep of each housing condition. The main outcome recorded in each trial was whether the sheep opened the box ('go response') or not ('no-go response').

2.5 Cortical brain activity and behavioural reactions in response to stimulus valence

2.5.1 General Procedure

To induce emotional reactions, the same 24 focal sheep used in the cognitive bias test were confronted with three stimuli thought to differ in valence (presumed negative, intermediate, and positive; February to April 2012). All stimuli were of the same sensory modality (touch), and were therefore expected to vary as little as possible in terms of the elicited arousal. To enable the stimuli to be applied consistently and to reduce the influence of a human experimenter as far as possible, the three stimuli were applied by mechanical devices, and included pricking (presumed negative), slight pressure (intermediate) and kneading (positive; see 2.5.2).

Because we were not interested in reactions to the novelty of the stimuli, sheep were habituated to all the stimuli before testing, as described below. We also assumed that sheep would differentially habituate to the different stimuli. We therefore used the fewest habituation trials, namely two, for slight pressure because we assumed that this weak stimulus did not need many trials to be familiarised with. We used more trials for pricking, namely five, because we wanted that the animals knew the stimulus without complete habituation. Even more trials were used for kneading, namely 10, because we had observed in a previous experiments that sheep only started to compete for being groomed seemingly appreciating the physical sensation after several trials.

267 Habituation step 1: Focal sheep were randomly assigned to groups of three, and were
268 allowed to explore the test pen (2.54 m x 1.97 m, in the corner of a building with 1.21-m-high
269 wooden walls on the two remaining sides) once as a group. While in the test pen as a group,
270 each sheep was fitted with the harness of the stimulus device once for approx. 5 min without
271 activation of the device.

272 Habituation step 2: Sheep were led individually and once daily at most to the test pen. They
273 underwent 15 habituation sessions within 3 weeks, had a 4-week pause due to construction
274 work close to the housing and testing pens, and were re-habituated to the stimuli in 2
275 sessions (17 sessions in total). The actual experiment was conducted one month after
276 construction work. In this time the sheep could re-habituate if necessary to the respective
277 housing conditions. In the 17 sessions of habituation step 2, sheep were first habituated to
278 the active stimulus device over eight sessions. For the remaining nine sessions, the head
279 collar for the functional near-infrared spectroscopy (fNIRS) sensor was worn additionally. In
280 each of these two habituation phases, stimulus length was increased from 5 to 10 min.
281 Sheep were confronted with one type of stimulus per session, alternating between the types.
282 The full sequence of the 17 habituation sessions was (without fNIRS sensor): P5, P5, P10,
283 P10, I5, N5, P5, N10; (with fNIRS sensor): P5, I5, P5, N5, P10, N10, P10; (after interruption):
284 N10, P10 (the letter indicating the type of stimulus, Negative, Intermediate, Positive and the
285 number the stimulus duration in minutes).

286 Experiment: Sheep were confronted with each of the stimuli in the experimental pen at the
287 same time of day on three consecutive days, one session with one type of stimulus per day.
288 All six possible sequences of the three stimuli were randomly assigned to two sheep per
289 housing group. On each day of the experiment, six sheep were tested, three sheep from one
290 housing condition in the morning and three from the other in the afternoon (alternating
291 morning and afternoon between the two housing conditions). The experimental sessions of
292 all animals were finished within three weeks. To calm the experimental sheep, which helped
293 to achieve more reliable fNIRS measurements, they were always accompanied by the same

familiar experimenter in the experimental pen. The experimenter did not, however, interact with the sheep.

2.5.2 Stimulus devices

Each experimental session started with a five-minute acclimatisation period, followed by a 30-sec pre-stimulus period. Stimulus presentations lasted for 45 sec and were repeated 12 times. To avoid neuronal and behavioural reactions owing to expectations, intervals between the stimuli were varied randomly by between 55 and 65 sec. A 30-sec post-stimulus period followed the final stimulus.

Fixed onto a harness, the mechanical stimulus device was positioned at the front of the animal's trunk (between its front legs and neck). Intense localised pressure (pricking), which was chosen as a negative stimulus, was created by fixing one dull metal pin (3.5 cm) in each corner of a metal plate (4.9 x 7.1 cm). These pins closed towards the centre of the plate, pinching the sheep's breast likely to induce slight pain without injuring the skin (one pinching event lasted 15 sec). The intermediate stimulus consisted of the application of a smooth metal plate (5.5 x 6.5 cm) with slight pressure to the sheep's breast thought to induce a physical stimulation that was neither specifically positive nor negative. Kneading, which was meant to simulate grooming by a human experimenter (see [4,17]), was used as a positive stimulus, and was performed by the same metal plate used for the intermediate stimulus, to which four wooden hemispheres (diameter 2.3 cm) were attached. This device was moved up and down the neck rhythmically (1.2 s per motion sequence) within a radius of approx. 3.6 cm. Similar to the observations of [17] at least half of our sheep were found to be willing to compete for being groomed by a human showing that they perceived grooming, in principle, as rewarding (qualitative observations conducted after the end of this experiment).

Whereas the positive and intermediate stimuli were based on the same mechanical device, the negative stimulus had to be fixed onto a different but virtually identical harness. The computer program DasyLab 4.0 controlled the stimuli, as well as logging actions of the

device. A computer was connected via USB with a Personal Data Acquisition System (PDAQ56; IOtech, Measurement Computing Corporation, Norton). This formed the interface between the software and hardware, and sent the signals to a PIC processor (18F1320; Microchip, Arizona). Based on the digital input signal, the PIC processor produced a pulse-position modulation signal (PPM signal) which was compatible with a transmitter (Jeti Duplex 2.4 GHz; Jeti model, Příbor). The transmitter wirelessly transferred the data to the receiver (Jeti Duplex R5; Jeti model, Příbor) on the sheep, which then converted the received data into servo signals. Four servo motors (MKS, DS 450; MKS Yilan City) for each metal plate were ultimately responsible for the movement of the metal plate or the pins, respectively.

2.5.3 Cortical brain activity: measurement of haemodynamic processes

Neuronal activity during stimulation is reflected in changes in cortical oxygenation. These changes in oxy- and deoxyhaemoglobin concentrations ($[O_2Hb]$ and $[HHb]$) in the cortical area can be measured by near-infrared spectroscopy (fNIRS; [6,34]). Brain activation is usually thought to be reflected by a concurrent increase in $[O_2Hb]$ and decrease in $[HHb]$ [34]. Changes in $[O_2Hb]$ and $[HHb]$ were observed using a wireless sensor (7 cm x 4.5 cm) with two detectors and four different light sources of two wavelengths each (16 light paths in total; LED at 760 and 870 nm peak emission wavelength; source–detector distances of 14 and 22 mm; [35]). The sensor was fixed on the head of the sheep towards the front of the skull so as to cover the brain as close to the frontal cortex as possible. The sheep's head was (re-)depilated every evening before measurements were taken, in order to minimise hair artefacts in the fNIRS measurements.

The signal was digitised with a sampling rate of 100 Hz. Data were transmitted wirelessly to a host computer for storage and subsequent processing. Data were filtered for eight paths (all possible combinations of right/left, caudal/cranial, shallow/deep), resulting in values at 1 Hz. Absolute $[O_2Hb]$ and $[HHb]$ changes in comparison to the pre-stimulus interval (which was set to zero) throughout each stimulus were calculated on the basis of the raw attenuation data, i.e. the strength of light that was picked up by the detectors [36]. To reduce

carry-over effects from one stimulus to the next, we only included a 15-sec pre-stimulus, 45-sec stimulus and 15-sec post-stimulus duration in our analysis.

2.5.4 Behavioural measurements

Throughout all of the experimental sessions, the following behaviours were counted: (1) aversive behaviour patterns (e.g. [20]), including shaking (head or whole body), stamping (jerky movement of fore or hind leg towards floor), bucking (jumping with hind legs or all four legs), and moving backwards (at least one step with front or hind legs not followed by bucking or shaking); (2) vocalisations (e.g. [37]); (3) rearing up the walls (forelegs on the sidewalls of the pen or on the experimenter), indicating a motivation for vigilance; (4) nibbling (manipulating the clothes of the experimenter with the mouth; re-counted after a 10-sec pause without nibbling; as soon as a sheep started to nibble the experimenter, its muzzle was forced away with a slow movement of the experimenter's arm), indicating a motivation for social contact. Each of these behaviour patterns was directly observed by one of two experimenters and counted by tally counters (HC-2, Voltcraft, Germany). Each experimenter always observed the same behaviour patterns.

Ear postures and movements have previously been shown to be potential indicators of emotional reactions in sheep (e.g. [16,17]). In order to save work effort compared to video observations and to increase the accuracy of such ear-movement data, we used a system for automatically tracking movements (Trackpack4, Advanced Realtime Tracking GmbH, Weilheim, Germany). This system consisted of four infrared- sensitive cameras fitted above the test pen. Small reflective marker balls (\varnothing 16 mm, weight 2.6 g) were located by the system in 3D at 6 Hz. We used one head target (so-called 6D target) on the centre of the sheep's head and two ear targets (so-called 3D targets) attached to the back of the sheep's ears, making use of eartags in both ears of the sheep. Whereas the ear targets consisted of simple balls and could thus be located in 3D with respect to their absolute location, the head target consisted of a specific configuration of a total of four reflective marker balls (142 g). In addition to being located in absolute 3D space, the orientation of the head target (roll, pitch,

yawn angles) could be estimated. Based on this information, we calculated the relative position of the ear targets to the head target in the form of horizontal and vertical angles that described how far forward (or back) and up (or down) the ears were positioned in relation to the point in the centre between the sheep's ears (estimated to be 7 cm lower than and 3.5 cm behind the head target).

For each stimulation (of 45 sec) and its respective pre- and post-stimulus phases (each lasting 15 sec), we then calculated each sheep's general activity (cumulative distance covered by the head target divided by length of phase), the amount of ear movements (sum of the absolute differences between successive horizontal angles of both ears divided by length of phase), the proportion of time when both ears were pointed forwards (forward ears; both ears pointed more than 0 horizontal degrees forwards), the proportion of time when both ears were in a backwards position (backward ears; both ears pointed more than 10 horizontal degrees backwards), the proportion of time ears were relaxed (passive ears; vertical angle more than 30 degrees below the horizontal), and the proportion of time that the left ear was positioned more to the front than the right ear (left-asymmetric ears; left ear positioned more than 5 horizontal degrees more forwards than right ear per all ear positions with more than 5 degrees difference in their horizontal angle). No data were logged in 5% of the phases, whilst over 50% and 80% of the sequential data were logged in 77% and 57% of the phases, respectively.

2.6 Statistics

Mood induction was simultaneously performed on all sheep of a given group, using exactly the same manipulations of feed, water and light on all animals in the group. It could therefore be argued that in effect our sample size is only two. Despite this, the individually tested sheep were used as the unit of replication in all of our statistical evaluations. It seems highly unlikely that sheep in the housing groups could have affected each other in a way that was

unrelated to the long-term affective state of the animals and that would nevertheless have consistently affected the response in our individual tests. If sheep had affected each other by e.g. emotional contagion, this would only strengthen our experimental mood induction.

We modelled our data with generalised linear mixed-effects models [38] in R version 2.14.1 and 2.15.1 [39] using package lme4 [40]. Assumptions, i.e. homoscedasticity of errors, normality of errors and random effects, were examined using graphical analysis of residuals. We selected statistical models for presentation based on their ranking according to the model weights derived from the Bayesian information criterion (BIC). The models chosen by the BIC were simpler than those chosen by the more-classic Akaike information criterion (AIC; [19]). Because we were interested in the causal relationship between predictors and outcome variable rather than in model predictions, the BIC seemed more appropriate for our needs [41].

The approach of assigning model weights to statistical models functions in short as follows (see [4] for a more extensive discussion of this approach). First, a set of potential models is a priori chosen and for each the model weight is calculated. The models in the set differ by the number and combinations of predictors (explanatory variables) that they include. The model weights reflect the probability of each model being the best-fitting model within the given set of models (model probability, mPr) given the data. If one model has a very large probability and all other models have probabilities close to zero there is strong evidence for this single model, i.e. a specific combination of predictors. More often, several models have a considerable model probability. In this case, the current data cannot fully differentiate between the models and they are all potential candidates for explaining an observed pattern (with the given model probabilities). Therefore, it makes sense to consider several models and to discuss what their implications would be.

Because we did not have strong a priori notions on how alternative hypotheses were to be reflected in the predictors, we chose the set of potential models as wide as possible. In all our sets the minimal model was the null model consisting of a constant (intercept) only. The

maximum model in all our sets included all potential predictors and all their potential interactions (for the specific cases they are defined below). Where computationally tractable, we conducted an all subset analysis, i.e. all possible combinations of predictors and their interactions were included in the set (function “dredge”, package “MuMIn”; [42]). Where the number of models was computationally intractable, we a priori specified models in addition to the null and the maximum model which consisted of a series of simple models (few predictors and simple interactions) and a series of more complex models which we set up using our prior knowledge. These models were then compared using the package “AICcmodavg” [43] adapted for BIC values.

For the presented models the so called evidence ratio in relation to the null model (E_0) is additionally shown. E_0 indicates how many times more probable the presented models are in comparison to the null model. As with a classical frequentist (p-value-based) approach, predictors are more likely to contribute to a model that has a high probability if the effect of the predictor in question is either consistent though potentially small or strong and potentially more variable. Therefore, we also present the size of the estimated effects and their confidence interval either as numbers or as curves allowing to interpret the biological relevance of the results.

2.6.1 Cognitive bias test

A generalised linear mixed-effects model based on the binomial distribution was used to analyse the go/no-go reaction of the sheep with session number nested in animal identity as the random effect. Fixed effects of the maximum model were housing condition (factor with two levels: predictable rich versus unpredictable poor), the position of the box (continuous as the proportion of the distance from the negative location) and their interaction.

The proportion of sheep that achieved the final learning criterion and the number of sessions needed to achieve this criterion were compared between the two housing groups using

Fisher's exact test and a Mann-Whitney-U-test, respectively. Sheep achieving the learning criterion did so in at most 32 sessions – all other sheep went through at least 34 sessions.

2.6.2 Cortical brain activity

Before statistical evaluation, the [O₂Hb] and [HHb] needed to be further processed because we had the impression that too much smoothing of the signal occurred when we compared signals of individual stimuli to time-triggered medians that we had used before (block-averaging [6,19]). We had to overcome two technical issues in order to evaluate the single individual stimuli. A numerically efficient approach was found with the implementation lmer for mixed-effects models that stores sparse matrices efficiently (package lme4; [40]) allowing to calculate and compare our models using a large number of observations. Also, we accounted for a high one-step temporal auto-correlation in our 1 Hz recordings (see [6,19]) by averaging our data across three seconds. We thus used 5, 15, and 5 values for the pre-stimulus, stimulus and post-stimulus intervals, respectively. We ended up with data on 24 sheep x 3 conditions x up to 12 repetitions x up to 8 light paths x 25 values throughout each stimulus. This resulted in 164'770 rows of data (95% of the potential observations) because some stimuli and paths were excluded because of movement artefacts.

To satisfy statistical model assumptions, [O₂Hb] and [HHb] were transformed for use as outcome variables according to [19]. Random effects were single light paths nested within stimulation number nested within session and in sheep identity. The fixed effects consisted of housing condition (factor with two levels: predictable rich versus unpredictable poor), presumed stimulus valence (ordered factor reflected by a linear and quadratic term for pricking, pressure and kneading coded as 1, 2 and 3, respectively), time course throughout the stimulation (natural spline function of a continuous variable to allow for an unrestricted but smooth signal in time), and location on the head (laterality: indicator for left versus right hemisphere; longitudinal position: indicator for cranial versus caudal location; measurement depth: deep versus superficial measurement). Reflecting stimulus valence as a linear and quadratic term instead of as an ordered factor is equivalent. Using a linear and quadratic

term allows the quadratic term to be dropped, though, if changes in response to stimulus valence are close to linear on the transformed scale. The full model included all of these fixed effects, as well as all their potential interactions. Based on this model, degrees of freedom for the spline were selected from among the numbers 5, 9, and 13 in the first step of the evaluation (cf. [19]) influencing the amount of curvature possible in the model estimates.

To specify the necessary fixed effects, we set up a total of 33 models, with the simplest model being the null model containing only a constant, and the most complex model being the one with all effects and their potential interactions using the degrees of freedom as selected in the first step (2 models). 16 intermediate models were set up including simple main effects and interaction models focusing on our main predictors (housing condition, stimulus valence, time course) and more complex models explicitly using spatial information in respect to position on the head. For these we used our previous knowledge on the occurrence of longitudinal [6] and lateralised differences in reactions to emotional stimuli [19]. An additional 15 models were set up that simplified the ordered factor for valence to a linear relationship on the transformed scale.

2.6.3 Behavioural measurements

The numbers of aversive behaviour patterns, vocalisations, rearing up the walls, and nibbling shown in each of the session were log-transformed for use in the statistical model. Prior to transformation, 0.5 was added to the original counts to ensure that all values were > 0 . The maximum model included the fixed effects of stimulus valence (coded as a linear and quadratic term as described above), housing condition (factor with two levels), and their interaction. Random effect was sheep identity.

Movement of the sheep and their ears was log-transformed and all proportions were logit-transformed for use as outcome variables in one mixed-effects model for each outcome. Fixed effects of the maximum model included stimulus valence (again reflected as a linear and quadratic term), housing condition (factor with two levels: predictable rich versus

unpredictable poor), and phase (factor with three levels: pre-stimulus, stimulus, post-stimulus) as well as all their potential interactions. The random effect in these models was the stimulation number nested in session nested in animal identity. Additionally, the proportion of available data for each phase was used as a weight in the evaluation such that more complete phases were weighted more strongly.

3 Results

3.1 Cognitive bias test

One of 12 sheep (8%) of the predictable rich housing group failed to achieve the learning criterion for inclusion into cognitive bias testing, as opposed to 5 of 12 (42%) sheep of the unpredictable poor housing group – a difference not reaching statistical significance, though (Fisher-exact test: $p = 0.16$). In addition, sheep from the predictable rich housing group needed fewer training sessions to achieve the learning criterion of the cognitive bias test (17.5 sessions in the median) than sheep from the unpredictable poor housing group (with a median of 30.5; MWU-test: $V = 67.5$, $p = 0.03$).

The probability of sheep opening a box mainly increased with relative distance from the negatively reinforced location (model with main effect of position of the box: $mPr = 0.72$, $E_0 > 1436$; Fig. 1, grey lines). There was weaker evidence that sheep from the unpredictable poor housing group were less likely to approach the boxes compared to sheep from the predictable rich housing group (model additionally including the main effect of housing group: $mPr = 0.25$, $E_0 > 506$; Fig. 1, solid black lines). This additional effect of housing condition was indeed quite considerable in that the sheep from the unpredictable poor housing condition were by 0.27 less likely to open the box in the middle compared to the sheep from the predictable rich housing condition (Fig. 1, horizontal dashed lines). All other models reached negligible model probabilities ($mPr < 0.03$, $E_0 < 58$).

530

531 *3.2 Cortical brain activity in response to stimulus valence*

532 For both outcome variables, [O₂Hb] and [HHb], the smallest degrees of freedom for the
533 natural spline of the time course were found to be sufficient (both $mPr = 1.00$).

534 Strong evidence was found that [O₂Hb] varied with the time course of the stimulus and its
535 valence (including their interaction: $mPr = 0.91$, $E_0 = 13.91$; the second-most probable model
536 being the null model: $mPr = 0.06$). Rather small effects were found in that [O₂Hb] showed an
537 initial decrease in concentration of about half the stimulus duration, a final decrease in
538 concentration of about half the stimulus duration, and a final increase in concentration
539 starting about mid-way through the stimulus duration with the pricking, pressure, and
540 kneading stimulus, respectively (Fig. 2, top).

541 For [HHb], strong evidence was also found that the time course of the stimulus and its
542 valence could well describe the observed changes (including the interaction: $mPr = 1.00$,
543 $E_0 \gg 10,000$). [HHb] showed a clear decrease throughout application of the pricking
544 stimulus, but only marginal changes in its concentration were observed with the pressure and
545 kneading stimulus. The second-most probable model including the additional effect of
546 housing condition and its interactions with time course and stimulus valence had only
547 negligible evidence ($mPr \ll 0.001$, $E_0 \gg 10,000$; Fig. 2, bottom, black curves). If one wishes
548 to consider the difference between housing groups at all, animals from the unpredictable
549 poor housing condition showed a marginally more extreme decrease in response to the
550 pricking stimulus as well as the kneading stimulus (Fig. 2, bottom, grey curves).

551 *3.3 Behavioural reactions in response to stimulus valence*

552 Sheep exhibited aversive behaviour patterns specifically in response to the pricking stimulus
553 (main-effects model including valence and valence squared: $mPr = 0.68$; $E_0 > 1366$), with
554 weak evidence that aversive behaviour patterns were exhibited slightly more often by sheep

555 in the unpredictable poor group (model including the additional effect of housing condition:
 556 $mPr = 0.12$; $E_0 > 250$; estimated effects [95% confidence interval] for the unpredictable poor
 557 group and the pricking, pressure, kneading stimulus: 9.32 [5.87; 14.75], 2.24 [1.23; 3.77],
 558 1.94 [1.06; 3.41]; predictable rich group: 7.13 [4.38; 11.65], 1.63 [0.88; 2.78], 1.40 [0.70;
 559 2.55]). Weak evidence was found that sheep from the unpredictable poor housing group
 560 vocalised slightly more often ($mPr = 0.22$; $E_0 = 0.43$; unpredictable poor, predictable rich:
 561 0.25 [0.09; 0.46], 0.04 [-0.08; 0.18]) and reared up the wall slightly more often (with stronger
 562 evidence; model including the main effect of housing condition: $mPr = 0.46$; $E_0 = 1.44$; 0.75
 563 [0.39; 1.21], 0.10 [-0.07; 0.34]). There was moderate evidence for slightly less nibbling of the
 564 accompanying experimenter when the sheep were confronted with the pricking stimulus
 565 (model including the main effects of valence and valence squared: $mPr = 0.58$; $E_0 > 11.6$;
 566 pricking, pressure, kneading stimulus: 0.29 [-0.03; 0.79], 1.48 [0.76; 2.57], 1.09 [0.52; 2.02]).

567 Sheep showed an increase in general activity in the stimulus phase, particularly in the phase
 568 with the pricking stimulus (model including the main effects of valence, phase and their
 569 interaction, as well as valence squared, phase and their interaction: $mPr = 0.89$; $E_0 > 1780$),
 570 with additional weak evidence that sheep from the unpredictable poor housing group
 571 exhibited about the two-fold general activity (model with the additional main effect of housing
 572 condition: $mPr = 0.10$; $E_0 > 200$; Fig. 3a). The same qualitative pattern was found for ear
 573 movements ($mPr = 0.94$ with $E_0 > 1882$, and $mPr = 0.06$ with $E_0 > 120$, respectively; Fig. 3b).

574 Horizontal ear postures appeared to be more synchronised, in that the proportion of forward
 575 and backward ear postures increased during stimulation independent of the type of stimulus
 576 (models with main effect phase: $mPr = 0.79$ with $E_0 = 22$ and $mPr = 0.85$ with $E_0 = 40.5$,
 577 respectively; Fig. 3c, d). There was weaker evidence that the proportion of forward ear
 578 postures decreased by a factor of about 0.5 (additional main effect of valence: $mPr = 0.10$;
 579 $E_0 = 2.6$) and the proportion of backward ear postures increased by a factor of about 2
 580 (additional main effect of valence squared: $mPr = 0.05$; $E_0 = 2.3$) from the pricking to the
 581 pressure and the kneading stimulus (Fig. 3c, d). There was no evidence that the proportion

of passive ears was influenced by any of our predictors (null model: $mPr = 0.93$; Fig. 3e). Finally, there was only marginal evidence that the proportion of left-lateralised ears decreased by 0.3 from the pricking to the pressure and to the kneading stimulus (main effect of valence: $mPr = 0.05$; $E_0 = 0.06$; Fig. 3f).

4 Discussion

4.1 Cognitive bias test

Our testing paradigm was generally successful, insofar as sheep from both housing groups consistently approached the positively reinforced box on one side, and avoided the negatively reinforced box on the other side. Moreover, sheep from the predictable rich housing group showed a clearly graduated reaction to the ambiguous boxes (Fig. 1, bars). The reaction is less clear in the sheep of the unpredictable poor housing group, which may be due in part to the smaller sample size as fewer sheep achieved the learning criterion. This variability in the choice of the sheep from the unpredictable poor housing condition is likely to be responsible for the fact that the considerable difference between the two housing groups can only be supported with rather weak statistical evidence. This was the case in spite of our serious manipulation of the housing conditions, specifically in terms of stimulus richness and predictability of the housing environment. Nevertheless, the difference was compatible with the notion that the sheep from the unpredictable poor housing group had a more negative cognitive bias, indicative of a more negative mood. This effect was found in a main effect of housing condition indicating a general shift of the reaction and no difference in the steepness of the reaction.

It remains unclear, however, why our manipulation of the housing conditions – which we consider to be fairly severe – cannot be substantiated more strongly in terms of mood as reflected in the sheep's choices in the cognitive bias test. Such an influence was found when conditions were experimentally worsened similar to our experiment, by e.g. exposing sheep

to repeated unpredictable and aversive events [28], subjecting rats to daily negative interventions at random times [30], and removing enrichment materials in experiments with rats [44]. Similar effects were also found when conditions were experimentally improved [45-48]. Other researchers have found evidence that release from a negative situation induces a positive bias (sheep: [49,50], goats: [51]), or that a manipulation produces no effect [52]. The design of our study was intended to chronically worsen housing conditions of one whilst consistently improving conditions for the other group. We therefore subjected the sheep to the conditions for several months, whereas animals in the previous experiments had been subjected to their specific treatments for several weeks at most. Either our sheep largely adapted to and compensated for their housing conditions in terms of their reactions in the cognitive bias test, or the cognitive bias test is not sensitive to mood shifts caused by such long exposures to the given conditions. This latter explanation is plausible, seeing that in some of the experiments changes in the conditions enlarged the effect in contrast to being kept in a steady condition [53-55]. The decreased sensitivity to long-term conditions could be explained in that relatively more short-term events might interfere with the long-term mood induction more easily. We cannot completely rule out the possibility that the lack of differences between housing conditions found in the current study is an effect of the small number of groups used for mood induction (one group per mood), even though the unpredictability can be assumed to have had an independent effect on each of the sheep. In future studies, it may be advisable to increase the number of groups in which different mood is induced, and to investigate in greater depth how cognitive bias develops over time following changes in the environment.

The absolute level of cognitive bias is affected not only by mood, but also by the type of stimuli used in the test (Mendl, personal communication). In our case, the negative stimulus appeared to have been quite effective (qualitative observation). If this effect is strong, it could bias sheep from both housing groups so strongly towards the negative that the housing-induced mood difference is no longer visible.

Sheep from the two unpredictable poor housing group were much slower in learning the cognitive bias paradigm. The stimuli encountered during the training seemed to pose a much more difficult problem to them compared to the sheep of the predictable rich housing group. Similarly, Wichman et al. [56] found that a lower number of training trials were necessary for hens that later approached the ambiguous stimulus close to the rewarded side faster and Destrez et al. [57] found learning deficits in sheep that showed a negative cognitive judgement bias, but see also [58,59] who found better learning ability in animals from a presumably poorer mood. These effects might be directly related to an abrupt increase in stimulus richness in the testing situation [28], but could also be mediated by mood, or by risk-proneness, which itself may depend on mood (see e.g. [60] for an example with pigeons). Our difference in learning speed might indicate that in an ideal setting housing conditions used to induce mood and the testing paradigm used to assess mood should not differ too much in the type and amount of stimuli encountered by the animals.

4.2 Cortical brain activity and behavioural reactions in response to stimulus valence

Sheep most clearly differentiated pricking from pressure and kneading in that they demonstrated more aversive behaviour, less nibbling, more general activity, more ear movements, more forward and fewer backward ear postures, and a stronger decrease in [HHb] during pricking than during pressure and kneading. Usually, the [HHb] change is on a smaller scale, and is less predictable, though often the opposite of the [O₂Hb] change [34]. In the current experiment, however, neither of these aspects seemed to hold true: changes in [O₂Hb] were smaller than those in [HHb], and the pattern of changes in [HHb] seemed more consistent with a clear decrease throughout the duration of the negative stimulus. This coincides with the observation that [HHb] is a more reliable measurement of cortical activation because [O₂Hb] is much more influenced by superficial haemodynamic changes in the skin above the cortex [61]. We therefore assume that the decrease in [HHb] reflects a general activation in the negative situation, such as seen in goats undergoing a frustrating

experience [19]. Similarly, Cunningham et al. [62] found a decrease in prefrontal activation in response to stimuli ranging from negative to positive valence in humans. In addition, Glotzbach et al. [63] observed a prefrontal activation in women viewing fear-inducing as opposed to neutral pictures that did not seem to be an automatic regulation process. Because the frontal cortex does not appear to play a major role in cortical pain networks (rats: [64]), the reaction we observed towards the negative stimulus are unlikely to be a direct effect of pain caused by the stimulus. Given this interpretation of the brain activation and the pattern found in the behaviour such as more aversive behaviour, increased general activity and increased movement of the ears, it seems indeed likely that pricking was perceived as negative by the sheep. Brain oxygenation seemed to have picked up the differences between the stimuli with a higher sensitivity in that the changes in [HHb], showed larger effects substantiated by stronger statistical evidence compared to the behavioural variables.

Differentiation between pressure and kneading was less pronounced in all of our measurements, with only a weak statistical evidence that forward ear postures further decreased and backward ear postures further increased from pressure to kneading, and that, going from pricking to pressure and kneading, there was a general monotonous decrease in the proportion of time that the left ear was positioned further to the front. Nevertheless, the patterns observed were consistent with the idea that the pressure and kneading stimulus were increasingly positive relative to pricking. Though some of the estimated effects were quite considerable (changes by a factor of two), the weaker differentiation between pressure and kneading may indicate either that pressure was perceived as slightly positive, and/or that the automatic physical kneading was not deemed to be as positive by the sheep as being groomed by a human caretaker [17]. Given the very frontal position of the fNIRS sensor it seems unlikely that the observed cortical activation directly reflected sensory processing. Also, if physical stimulation had been the cause of the patterns observed a monotonous change from pricking to kneading to slight pressure would have been expected but was not observed.

Our approach was novel in that it attempted to control for all aspects of the stimulus other than its valence by choosing stimuli that were as similar to each other as possible and using the same sensory modality in all the stimuli. Looking at our results in respect to the general activity, this may only have been successful in parts because general activity increased most strongly during pricking but also during kneading possibly indicating that these two stimuli were more arousing than pressure. Indeed, there was hardly any change from the pre-stimulus to the stimulus and the post-stimulus phase for pressure implying that pressure was only marginally perceived at all. Overall, the differences found by us reflect those of our own [4,16,17] and others' [20, 22] previous research investigating a variety of emotional stimuli, indicating that measurements such as ear movement and postures as well as haemodynamic changes in the frontal cortex do actually indicate the valence of a situation more than e.g. its arousal-induction potential. Because we assumed that the sheep would habituate with different speeds to the different stimuli and adjusted the number of habituation sessions accordingly, the number of habituation session was at least partly confounded with valence of the stimuli. If habituation was the main cause of the observed patterns, we would have expected a monotonous change in reactions from kneading to pricking to slight pressure. This was not the case and we therefore conclude that the aspect of valence of the stimuli was much stronger than the aspect of habituation in this experiment.

Although the sheep seemed to differentiate the physical stimuli in a manner consistent with their presumed valence, behavioural reactions and cortical brain activity towards these stimuli could not be shown to be modulated by housing condition. The minor general effects of housing condition implied that sheep from the unpredictable poor housing condition in general experienced the test situation as more negative than those from the predictable rich housing condition, showing more signs of both alertness and aversion. This could be a direct reaction to a wealth of stimuli in the testing environment, which was more challenging for the sheep from the unpredictable poor group, but would also be consistent with the notion that there was a slight mood difference in the sheep from the two housing groups (cf. the discussion of the results in the cognitive bias test). Finally, keeping the stimuli as similar to

each other as possible, apart from the valence, might have reduced the range in valence compared to earlier studies, and this narrow range could have made it more difficult to detect an interaction with housing condition. Given the minor effects of these presumed mood differences, little evidence can be gleaned from this study pointing towards either a general tainting effect [2] or towards greater reactivity in individuals in a more negative mood than in those in a more positive mood [4,6] though the weak pattern found in [HHb] would point towards the former in that the reactions to pricking as well as to kneading differ towards a reaction consistent with being more negative.

5 Conclusions

Sheep reacted consistently towards stimuli according to their presumed valence, in that they were increasingly less attentive towards, as judged by their ear postures as movements, and showed fewer signs of aversion in response to increasingly positive stimuli. The absence of a strong effect of a long-term manipulation of the predictability and stimulus richness of the housing environment, however, was possibly due to a lack of sensitivity of the cognitive bias test after long (i.e. several months') exposure of the sheep to the housing conditions in question. Alternatively, the sheep's reaction to physical stimuli might not be changeable by mood in order to avoid the potentially harmful effects of these stimuli.

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Figure captions

Figure 1: Results from the cognitive bias test. Bars represent the proportion of trials in which sheep ($n = 11$ in the predictable rich housing group; $n = 7$ in the unpredictable poor housing group) approached the corresponding boxes at the relative distances from the negatively reinforced box at location 0. Grey lines indicate model estimates and 95% confidence intervals of the best model including box position as a main effect (identical for both housing groups). Black lines indicate model estimates from the model including the main effects of box position and housing condition. Horizontal dashed lines indicate estimated proportions at relative distance 0.5 (grey: main effect box position; black: main effects of box position and housing condition). Dotted lines indicate the proportion 0.5 at relative distance 0.5.

Figure 2: Average changes in concentration of O_2Hb (top) and HHb (bottom) throughout the application of three different physical stimuli in sheep from the unpredictable poor and predictable rich housing groups. Black lines: models with highest model probabilities (O_2Hb and HHb : main effects of stimulus valence as a factor and time as well as their interaction). Grey lines: models with second-highest model probability (O_2Hb : null model; HHb : main effects of stimulus valence as a factor, time, and housing condition, plus all possible interactions). Thin lines: 95% confidence intervals. See text for further information on the models. No original data is shown because up to 1152 signals were averaged per curve (12 sheep \times up to 12 repetitions \times up to 8 light paths).

Figure 3: General activity (distance covered, m/s, a), ear movements (degrees/s, b), proportion of forward (c), and backward (d) ear postures, proportion of time that ears were passive (e), and proportion of time the left ear was further to the front than the right ear (f) as a function of sheep's housing group (unpredictable poor and predictable rich), stimulus type and phase of the stimulus (Pr = pre-stimulus, S = stimulus, Po = post-stimulus). Boxplots indicate data range as well as median, lower, and upper quartile. Thick black lines: model estimates; thin black lines: 95% confidence intervals. Y-axes are cropped in a-d to enhance visibility of the pattern reflected by the statistical estimates.





